

# Don Bosco College (Co-Ed)

Accredited by NAAC with A Grade (1st Cycle) of CGPA 3.03. (Affiliated to Thiruvalluvar University, Vellore) Guezou Nagar, Yelagiri Hills, Tirupattur Dist, 635 853.









**Wobbling Minds** 



Virtual dreams



Pearl of







**Animatronix** 

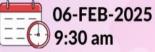


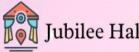
Connexion













Jubilee Hall boscon@dbcyelagiri.edu.in

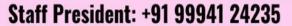


boscon.dbcyelagiri.edu.in











## DON BOSCO COLLEGE (Co-Ed)

### Department of Computer Science & Applications

Guezou Nagar, Athanavur, Yelagiri Hills

## BOS.CON 2K25

To

27 Jan 2025

The Heads, Department of CS/CA,

#### Dear Sir/Madam,

Greetings from Don Bosco College, Yelagiri Hills!

We are delighted to extend our warm invitation to BOS.CON 2K25, a Technical Symposium exclusively organized for the Undergraduate students of Computer Science, Computer Applications, Data Science and Artificial Intelligent The event is scheduled to take place on 6th February 2025 at our esteemed institution.

BOS.CON 2K25 serves as an exciting platform for young minds to showcase their talents, creativity, and technical expertise in the ever-evolving field of Computer Science. It is a unique opportunity for students to engage, collaborate, and compete in an intellectually stimulating environment.

We have enclosed the following documents for your kind reference:

- Poster: Highlighting the event's theme and vision.
- 2. Programme Schedule: Detailing the sequence of activities and events.
- 3. Rules and Regulations: Guidelines for participating in the various events.

We earnestly request you to encourage your students to participate actively in this technical symposium. Their involvement will not only enhance their knowledge but also contribute significantly to the success of BOS.CON 2K25, making it a memorable occasion for all.

We are looking forward to your active participation and enthusiastic support in making this event a grand success.

HEAD

Department of Computer Science, Con Bosco College (Co-Ed),

With Regards encyst, Yelagiri Hills,

The Presidents,

Department of CS & BCA,

E-Mail: boscon@dbcyelagiri.edu.in

Prof. Immanuel S : 9751097321 Prof. Baskar M : 9566591138 or. A. Mary M.S.C.M. Phil. Ph. .

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## PROGRAM SCHEDULE (Venue: Jubilee Hall)

09:00 AM - Registration

09:30 AM - Inauguration

10:30 AM – Tea Break

10:45 AM – Project Ideathon

11:15 AM – Wobbling Minds

12:15 PM – Connexion

01:15 PM - Lunch

02:15 PM - Venture Capital

03:30 PM - Pearl of BOS.CON

04:00 PM – Valedictory

#### **PRELIMS**

(Venue: GCC-Lab A)

10:45 AM – Wobbling Minds

11:00 AM – Code Buster

(Venue: GCC Lab B)

10:45 AM – Connexion

11:00 AM – Virtual Dreams

(Venue: GCC Lab A)

11:30 AM – Venture Capital

#### FINALS – ON STAGE

(Venue: Jubilee Hall)

11:15 AM – Wobbling Minds

12:15 PM - Connexion

02:15 PM – Venture Capital

03:30 PM – Pearl of BOS.CON

#### FINALS – OFF STAGE

(Venue: Jubilee Hall)

10:45 AM – Project Ideathon

(Venue: GCC Lab)

11:30 AM – Code Buster

11:15 AM – Animatronix

12:00 PM – Virtual Dreams

## **GENERAL RULES:**

- 1. Each team can consist of a maximum of 12 members.
- 2. Multiple teams are allowed from each department/college.
- 3. Each participant may participate in a maximum of three events.
- 4. Participants must possess their ID card and bring a Bonafide certificate from the Head of the Department.
- 5. The registration fee is Rs. 200 per participant.
- 6. Lunch and refreshments will be provided.
- 7. Prelims will be conducted on the day of events.
- 8. The online registration form should be filled out on or before 04/02/2025 and Spot registration is permitted.
- 9. The Judges decision will be final. Any form of vulgarity will lead to disqualification.
- 10. If you have any queries, please approach Mr. Naveen Kumar (9994124235)

## **RULES FOR EVENTS:**

#### 1. PROJECT IDEATHON:

The Project Ideathon is a competition where teams propose innovative solutions to real-world problems.

#### **Rules:**

- 1. Each team must consist of exactly two members.
- 2. Presentations must be limited to 5 slides
- 3. Project titles must be relevant to emerging technologies.
- 4. Each team will have 3 minutes to present, followed by 2 minutes for Q&A.
- 5. The presentation must be in English.
- 6. The decision of the Evaluators and HOD will be the final.

#### 2. CODE BUSTER:

Locating and fixing or by-passing bugs in right time

#### **Prelims:**

- 1. One participant from each team.
- 2. Questions will be from MCQ concepts and logic.
- 3. The prelims will be conducted online.
- 4. Time Duration is 15 minutes.

#### Final:

- 1. The selected teams are allowed to participate in the final event.
- 2. Linux or Windows platforms will be provided.
- 3. The programs will be given from Java and Python languages.
- 4. Time Duration is 40 minutes.
- 5. Evaluator's decision will be the final.

#### 3. VIRTUAL DREAMS:

Design an Innovative Website with attractive look by your creativity

#### **Prelims:**

- 1. One can participate from each team.
- 2. Questions will be from HTML & CSS Fundamentals.
- 3. Prelims will be conducted online.
- 4. Time Duration is 15 minutes

#### Final:

- 1. The selected teams are allowed to participate in the final event
- 2. Two participants from each team.
- 3. Time Duration is 45 Minutes
- 4. The participants can use Dreamweaver or Notepad to design the pages (Use HTML, CSS, JavaScript and PHP).
- 5. The website should have a minimum of three pages.
- 6. According to the theme the images and content will be available in respective systems.
- 7. Evaluator's and HOD decision will be the final.

#### **4. WOBBLING MINDS:**

It is a form of technical or mind spot in which the participants attempt to answer the technical questions

#### **Prelims:**

- 1. Prelims will be conducted online
- 2. One can participate from a team
- 3. Questions will be based on information technology and basics of computers
- 4. Time Duration is 15 Minutes

#### Final:

- 1. The selected teams are allowed to participate in the final event
- 2. Two participants from each team
- 3. The event consists of 4 Rounds.
- 4. There will be an Elimination for each round.
- 5. Communication must be in English.
- 6. Partial answers will not carry any points.
- 7. Evaluator's and HOD decision will be the final.

#### **5.** ANIMATRONIX

## Bring out your creativity through animation

- 1. Two participants from each team can participate.
- 2. The animation should be based on **COMPUTATIONAL INTELLIGENCE IN EVERYDAY LIFE.**
- 3. Participants should use tools like Flash, Animate cc, Dreamweaver and Moho (Anime Studio) to make their animation.
- 4. Participants are requiring to bring their own Laptop. Any team found to have completed their animation prior to the Team will be disqualified.

- 5. The animation can be of only text, music and images. Content should be in English.
- 6. The animation should not be embedded with a human voice.
- 7. Time duration is 5 minutes.
- 8. Animations downloaded from the internet source like YouTube and other social media are not allowed and if found, it will lead to disqualification.
- 9. Evaluator's and HOD decision will be the final.

#### 6. CONNEXION

### Find the hidden word by linking a set of pictures

#### **Prelims:**

- 1. One participant can participate from a team.
- 2. Questions will be based on company-CEO, Founder, Database, Python, Java, .Net and recent trends in IT.
- 3. Prelims will be conducted online.
- 4. Time duration is 15 minutes.

#### Final:

- 1. The selected teams are allowed to participate in the final event.
- 2. Two participants from each team can participate.
- 3. Four rounds will be conducted with Audio & Visuals.
- 4. Rules will be announced specifically during each round.
- 5. Question will be based on IT.
- 6. After the second round two teams will be eliminated based on their marks scored.
- 7. Evaluator's and HOD decision will be the final.

#### 7. <u>VENTURE CAPITAL</u>

## Advertising a given product

#### **Prelims:**

- 1. Two participants from each team.
- 2. Topics will be based on current technologies, E-Commerce, social media and computer based.
- 3. Electronic gadgets are not allowed.
- 4. Time duration is 30 minutes.

#### Final:

- 1. The selected teams are allowed to participate in the final event.
- 2. Number of participants for each team is 6 (2 finalists plus 4 from the team).
- 3. The participants need to bring required materials for presentation.
- 4. The participants need to express the innovative ideas by drawing and writing in a chart based on the topic given.
- 5. Marks will be based on the creativity, content, Communication and design. (Note: Communication in English).
- 6. Time duration is 8 minutes. 5 minutes for presentation and 3 minutes for queries.
- 7. Evaluator's and HOD decision will be final.

### 8. Meme-Mafia

Participants can come prepared with a meme with Technology & Technical Terms.

#### Final:

- 1. Participant from each team.
- 2. Topics can be current technologies, E-commerce, social media, and computer-based.
- 3. Meme should be submitted at the time of registration.
- 4. One Image Meme and another one a simple clip (Video Time duration is 2 minutes).

## 9. Pearl of Bos. Con '25

- 1. The top three highest scorers among all participants will be selected for this event.
- 2. Three rounds will be conducted. The Top Winner will be Awarded the coveted 'Pearl of Bos.Con'25 Individual Championship Title.

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## BOS.CON'25

## **Registration Form**

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